OBFUSCURO: A Commodity Obfuscation Engine for Intel SGX

<u>Adil Ahmad</u>*, Byunggill Joe*, Yuan Xiao Yinqian Zhang, Insik Shin, Byoungyoung Lee

(* denotes equal contribution)



The Ohio State University



SEOUL NATIONAL UNIVERSITY

Trusted

Untrusted (except the Black box)

Sender's Goal

Protect the internals of private program P_{priv}



Trusted

Untrusted (except the Black box)

Sender's Goal

Protect the internals of private program P_{priv}



Trusted

Untrusted (except the Black box)



Engine



Trusted



Untrusted (except the Black box)



Trusted

Trusted



Trusted



Trusted



Trusted











Enclave

















Access patterns attacks!









Lesson #1

Ring-3 enclaves cannot hide access patterns through side-channels!



Timing attacks!








- Indistinguishable enclave program(s)
 - A code block executed N times on <u>C-Pad</u>, and data block accessed from <u>D-Pad</u>

- Indistinguishable enclave program(s)
 - A code block executed N times on <u>C-Pad</u>, and data block accessed from <u>D-Pad</u>
 - C-Pad and D-Pad are <u>one cache-line</u> (64B) in size!

Indistinguishable enclave program(s)

- A code block executed N times on <u>C-Pad</u>, and data block accessed from <u>D-Pad</u>
- C-Pad and D-Pad are <u>one cache-line</u> (64B) in size!

of executions: 0



- A code block executed N times on <u>C-Pad</u>, and data block accessed from <u>D-Pad</u>
- C-Pad and D-Pad are <u>one cache-line</u> (64B) in size!



- A code block executed N times on <u>C-Pad</u>, and data block accessed from <u>D-Pad</u>
- C-Pad and D-Pad are <u>one cache-line</u> (64B) in size!



- A code block executed N times on <u>C-Pad</u>, and data block accessed from <u>D-Pad</u>
- C-Pad and D-Pad are <u>one cache-line</u> (64B) in size!



- A code block executed N times on <u>C-Pad</u>, and data block accessed from <u>D-Pad</u>
- C-Pad and D-Pad are <u>one cache-line</u> (64B) in size!



- A code block executed N times on <u>C-Pad</u>, and data block accessed from <u>D-Pad</u>
- C-Pad and D-Pad are <u>one cache-line</u> (64B) in size!



- A code block executed N times on <u>C-Pad</u>, and data block accessed from <u>D-Pad</u>
- C-Pad and D-Pad are <u>one cache-line</u> (64B) in size!



- A code block executed N times on <u>C-Pad</u>, and data block accessed from <u>D-Pad</u>
- C-Pad and D-Pad are <u>one cache-line</u> (64B) in size!



- A code block executed N times on <u>C-Pad</u>, and data block accessed from <u>D-Pad</u>
- C-Pad and D-Pad are <u>one cache-line</u> (64B) in size!



- A code block executed N times on <u>C-Pad</u>, and data block accessed from <u>D-Pad</u>
- C-Pad and D-Pad are <u>one cache-line</u> (64B) in size!



- Indistinguishable enclave program(s)
 - A code block executed N times on <u>C-Pad</u>, and data block accessed from <u>D-Pad</u>
 - C-Pad and D-Pad are <u>one cache-line</u> (64B) in size!

Instead of *trying to hide* traces, all enclaves should leak *the same* traces!











- Naïve solution
 - Use a <u>software-translator</u> to copy all code and data onto C/D-Pad

- Naïve solution
 - Use a <u>software-translator</u> to copy all code and data onto C/D-Pad



Naïve solution



Naïve solution



Naïve solution



Naïve solution



Obfuscuro

- Program obfuscation on Intel SGX
 - All programs should exhibit <u>same patterns</u> irrespective of logic/input.
 - Adapted from Harry Potter spell "<u>Obscuro</u>" (translation :> Darkness)









Break code blocks into 64 bytes and pad using <u>nop</u>

64B (single cache-line) code blocks can be loaded onto the C-Pad!

Foo.1()



C2. Securely loading C/D-Pad

C2. Securely loading C/D-Pad

- Fetch code and data using **Oblivious RAM (ORAM)**
 - The code and data is fetched onto <u>C-Pad</u> and <u>D-Pad</u> resp.
- Fetch code and data using Oblivious RAM (ORAM)
 - The code and data is fetched onto <u>C-Pad</u> and <u>D-Pad</u> resp.



- Fetch code and data using Oblivious RAM (ORAM)
 - The code and data is fetched onto <u>C-Pad</u> and <u>D-Pad</u> resp.



- Fetch code and data using Oblivious RAM (ORAM)
 - The code and data is fetched onto <u>C-Pad</u> and <u>D-Pad</u> resp.



- Fetch code and data using Oblivious RAM (ORAM)
 - The code and data is fetched onto <u>C-Pad</u> and <u>D-Pad</u> resp.



- Fetch code and data using Oblivious RAM (ORAM)
 - The code and data is fetched onto <u>C-Pad</u> and <u>D-Pad</u> resp.



- Fetch code and data using Oblivious RAM (ORAM)
 - The code and data is fetched onto <u>C-Pad</u> and <u>D-Pad</u> resp.



- Fetch code and data using Oblivious RAM (ORAM)
 - The code and data is fetched onto <u>C-Pad</u> and <u>D-Pad</u> resp.



• Fetch code and data using Oblivious RAM (ORAM)

• The code and data is fetched onto <u>C-Pad</u> and <u>D-Pad</u> resp.

Execute new Update C-Pad with

Retrieve the block

Side-channel-resistant ORAM scheme ensures no leakage as C/D-Pad are loaded!



- Each instrumented code block has two branches to fixed locations
 - C-Pad \rightarrow Code-Controller
 - C-Pad \rightarrow Data-Controller

- Each instrumented code block has two branches to fixed locations
 - C-Pad \rightarrow Code-Controller
 - C-Pad \rightarrow Data-Controller







- Each instrumented code block has two branches to fixed locations
 - C-Pad \rightarrow Code-Controller
 - C-Pad \rightarrow Data-Controller



Code execution model

- Each instrumented code block has two branches to fixed locations
 - C-Pad \rightarrow Code-Controller
 - C-Pad \rightarrow Data-Controller



Code execution model

- Each instrumented code block has two branches to fixed locations
 - C-Pad \rightarrow Code-Controller
 - C-Pad \rightarrow Data-Controller



Data access model

All Obfuscuro programs execute the same sequence of branches!



• The program executes <u>fixed</u> number of code blocks



ORAM Bank











• The program executes <u>fixed</u> number of code blocks

Term 4 Fetches output

Execute N code blocks to ensure all

programs terminate consistently!













• Use <u>AVX registers</u> as store instead of "Oblivious" store

DRAM-based

Have to *sequentially* access all memory indices

AVX registers can be used as a *faster, oblivious storage* for SGX enclaves!



- LLVM compiler suite (3117 LoC)
 - Breaks all code into similar blocks

(C1)

• Instrument and align all control and data-flow instructions (C3)

- LLVM compiler suite (3117 LoC)
 - Breaks all code into similar blocks

(C1)

(C4)

- Instrument and align all control and data-flow instructions (C3)
- Runtime library (2179 LoC)
 - Initializes ORAM trees and performs secure ORAM operations (C2)
 - Terminate program and fetch output

- LLVM compiler suite (3117 LoC)
 - Breaks all code into similar blocks

(C1)

(C4)

- Instrument and align all control and data-flow instructions (C3)
- Runtime library (2179 LoC)
 - Initializes ORAM trees and performs secure ORAM operations (C2)
 - Terminate program and fetch output

• Intel SGX SDK (25 LoC)

• Assign memory regions for C/D-Pad

(support)

Performance Evaluation



Programs

Performance Evaluation



Programs

Performance Evaluation



Programs
Performance Evaluation



1. <u>Program obfuscation</u> is a *remarkable dream* to achieve

- 1. <u>Program obfuscation</u> is a *remarkable dream* to achieve
- 2. Various <u>software/hardware limitations</u> *hinder* the realization of program obfuscation on Intel SGX

- 1. <u>Program obfuscation</u> is a *remarkable dream* to achieve
- 2. Various <u>software/hardware limitations</u> *hinder* the realization of program obfuscation on Intel SGX
- 3. <u>Existing solutions</u> have a *limited approach* towards side-channel mitigation in Intel SGX

- 1. <u>Program obfuscation</u> is a *remarkable dream* to achieve
- 2. Various <u>software/hardware limitations</u> *hinder* the realization of program obfuscation on Intel SGX
- 3. <u>Existing solutions</u> have a *limited approach* towards side-channel mitigation in Intel SGX
- 4. <u>Obfuscuro</u> is compiler-based scheme which addresses this issue by ensuring all programs leak *same access patterns*

Adil Ahmad

Contact: ahmad37@purdue.edu {

감사합니다

(Translation ~ Thanks!);)

Execution Time Evaluation



ORAM access time dominates the time of code block execution!